



MOONS OF MADNESS

Perfect Halloween game: Moons of Madness, a game combining Mars exploration with Lovecraftian horror, was released today on PC. The game is now also available for pre-order on PlayStation 4 and Xbox One.

Oct 22, 2019 10:59 UTC

Moons of Madness is Out Now: Experience Lovecraft in Space!

BRAND-NEW LAUNCH TRAILER! Delve into a world of fear, conspiracy and insanity, as cosmic horror game *Moons of Madness* has now been released on PC.

OSLO, Norway – Oct 22nd, 2019 – You are about to find out why the moons orbiting Mars are named after the Greek words for terror (deimos) and fear (phobos), as developer Rock Pocket Games and publisher Funcom today released cosmic horror game *Moons of Madness* on PC.

DOWNLOAD THE LAUNCH TRAILER HERE:

[Download from the FTP](#) | [Embed from YouTube](#) | [Download key art and screenshots from the Funcom FTP](#)

“There is no better time of year to release *Moons of Madness* than for Halloween,” says Joel Bylos, Chief Creative Officer of Funcom. “The dark atmosphere of the game, the eerie sounds and creatures you will encounter, the terror you must overcome should all contribute to making *Moons of Madness* a perfect fit.”

The Norwegian game developer studio Rock Pocket Games has had *Moons of Madness* as a passion project for a long time, even before Funcom started supporting the game.

“We wanted to make a game that touches on your inner struggles, as well as the threats you face from the outside, in true Lovecraftian manner,” says Ivan Moen, CEO of Rock Pocket Games. “Now that the game is finally out, we can’t wait to see how players will react.”

The highly anticipated game couples Lovecraftian horror with Mars exploration, and lets you assume the role of Shane Newehart, chief engineer on a research facility 140 million miles away from home. Your job is to make sure all systems run as they should on the Mars base, but after awakening from a disconcerting dream – you begin to realize that you may be in over your head. You’re quickly going to have to rely on your calm, your problem-solving skills and your ability to outrun terrifying creatures, as you delve deeper and deeper into a world of fear, conspiracy and madness.

Moons of Madness is set in the same thematic universe as Funcom’s *The Secret World*, where conspiracies and dark secrets are commonplace. And although *The Secret World*-players will recognize certain names and themes, playing one is by no means a prerequisite to enjoy the other.

***Moons of Madness* is available on [Steam](#) for \$24.99/€24.99** (pricing may differ across territories).

The game is also, starting today, available for pre-orders on [Xbox One](#) and [PlayStation 4](#) for \$29.99/€29.99. The game will be released on console January 21st, 2020.

For more information, please visit www.moonsofmadness.com.

Media Contact

Eirik Leganger Nergård✉

PR Manager

Funcom✉ eirikn@funcom.com

ABOUT FUNCOM - Funcom is an independent developer and publisher of online games for PC and consoles. Funcom has provided outstanding entertainment since 1993 and continues to expand its track-record of more than twenty released games. Titles include 'Conan Exiles', 'Secret World Legends', 'Age of Conan: Hyborian Adventures', 'The Longest Journey', 'Anarchy Online', 'The Park', and 'Dreamfall: The Longest Journey'. For corporate information please visit www.funcom.com. For information about Funcom games visit www.conanexiles.com, www.secretworldlegends.com, www.anarchy-online.com, www.dreamfall.com, www.theparkgame.com, www.conanexiles.com, or www.ageofconan.com. Funcom is listed on the Oslo Stock Exchange under the ticker FUNCOM.

ABOUT ROCK POCKET GAMES - Rock Pocket Games is an independent game development studio situated in Tønsberg, Norway. Rock Pocket started up developing mobile games back in 2008, and have since then grown to an award winning studio behind both mobile, PC and console titles. Rock Pocket hold quality, communication, passion and fun in high regards and strongly believe that this is their strength when creating great products everyone involved can be proud of.

Contacts



Erling Ellingsen

Press Contact

Chief Marketing Officer

erling@funcom.com



Natascha Rösli

Press Contact

Community Director

Influencer and Community Contact

nataschar@funcom.com



Tor Egil Andersen

Press Contact

Communications Manager

torea@funcom.com



Eirik Leganger Nergård

Press Contact

PR Manager

eirikn@funcom.com