



MOONS OF MADNESS

Lovecraft in Space: Moons of Madness mixes Lovecraftian horror with Mars exploration. Check out the brand-new launch trailer below.

Mar 24, 2020 12:59 UTC

NEW GAME RELEASE: Moons of Madness Finally Out on Consoles

The cosmic horror game *Moons of Madness* released on Xbox One and PlayStation 4 today.

OSLO, Norway – March 24th, 2020 – Today you can finally launch into space and experience Lovecraftian horror on your PlayStation 4 or Xbox One, as developer Rock Pocket Games and publisher Funcom announce the console release of *Moons of Madness*.

DOWNLOAD THE NEW RELEASE-TRAILER HERE:

[Download from the FTP](#) | [Embed from YouTube](#) | [Download key art and screenshots from the Funcom FTP](#)

Assume the role of Shane Newehart, chief engineer on a research facility on Mars, where something is about to go horribly wrong. Strange and terrifying creatures emerge, and nightmares begin to blend in with reality. In order to survive, you'll have to rely on your calm, your problem-solving skills and your quick feet, as you delve deeper and deeper into a world of fear, conspiracy and madness.

“We're happy to see that the game was well-received on PC, but we are well aware that many players prefer to play horror games on console, on a bigger screen and with the curtains closed,” says Ivan Moen, CEO of Rock Pocket Games. “And so today, we're very excited to finally bring the game to the Xbox One and PlayStation 4 players,” he says.

Moons of Madness was released on PC in October 2019 and is set in the same thematic universe as Funcom's *The Secret World*, where conspiracies and dark secrets are commonplace. *The Secret World*-players may recognize certain names and themes, but having played one is by no means a prerequisite to enjoy the other.

The PlayStation 4 release of *Moons of Madness* in Japan, South Korea and select Asian countries will follow later this week.

For more information, please visit www.moonsofmadness.com.

Media Contact

Eirik Leganger Nergård

PR Manager

Funcom [✉ eirikn@funcom.com](mailto:eirikn@funcom.com)

ABOUT FUNCOM - Funcom is an independent developer and publisher of online games for PC and consoles. Funcom has provided outstanding entertainment since 1993 and continues to expand its track-record of more

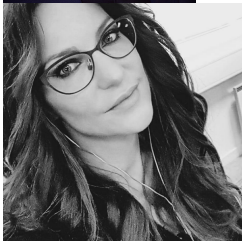
than twenty released games. Titles include 'Conan Exiles', 'Secret World Legends', 'Age of Conan: Hyborian Adventures', 'The Longest Journey', 'Anarchy Online', 'The Park', and 'Dreamfall: The Longest Journey'. For corporate information please visit www.funcom.com. For information about Funcom games visit www.conanexiles.com, www.secretworldlegends.com, www.anarchy-online.com, www.dreamfall.com, www.theparkgame.com, www.conanexiles.com, or www.ageofconan.com. Funcom is listed on the Oslo Stock Exchange under the ticker FUNCOM.

ABOUT ROCK POCKET GAMES - Rock Pocket Games is an independent game development studio situated in Tønsberg, Norway. Rock Pocket started up developing mobile games back in 2008, and have since then grown to an award winning studio behind both mobile, PC and console titles. Rock Pocket hold quality, communication, passion and fun in high regards and strongly believe that this is their strength when creating great products everyone involved can be proud of.

Contacts



Erling Ellingsen
Press Contact
Chief Marketing Officer
erling@funcom.com



Natascha Rösli
Press Contact
Community Director
Influencer and Community Contact
nataschar@funcom.com



Tor Egil Andersen
Press Contact
Communications Manager
torea@funcom.com



Eirik Leganger Nergård
Press Contact
PR Manager
eirikn@funcom.com